

In 1970, Jonathan D. Kramer—composer, theorist, now professor at the University of Cincinnati and program annotator for the Cincinnati Symphony—participated in a happening at Bennington College. In description it comes off as your standard '60s info-overload piece, a barrage of slides, film, electronic sounds, a magician, actors, instrumental performers, and whatever else was handy. Every component was geared to make it impossible to focus on the others. The event started at seven, and, after what Kramer figured was about two hours, came to a spontaneous halt. Loading equipment into his car, Kramer looked at his watch: it wasn't yet eight. The happening had lasted less than half an hour.

The following year, he walked in on a performance of Erik Satie's *Vexations*, the four-phrase middle movement of the piano piece *Pages mystiques*, which Satie indicated (whether seriously, no one knows) should be played 840 times. At first tortured by the relentless repetition, Kramer dropped his habitual listening expectations, relaxed, and began to enjoy himself. He stayed 40 minutes it seemed, but when he looked at his watch upon leaving—you guessed it—he found that three hours had elapsed.

These experiences led to a fascination with how music "distorts" time, and eventually Kramer wrote *The Time of Music* (Schirmer, \$35). The book takes off from Marvin Minsky's whimsical notion that music lets musicians play with time the way children use blocks to play with spaces: putting one time inside another, placing two times next to each other. Kramer then draws on philosophical and psychological evidence that time doesn't exist apart from experience, that "absolute" or clock time is as suspicious a fiction as any other type. Music creates its own time, and different musics can create very different kinds of time. These simple premises form the foundation for a sweeping, elaborately documented intellectual and psychological defense of post-serial music, conceptual music, minimalism, various ethnic musics, and other genres that until now music theory has done a terrible job of accounting for. Up front, *The Time of Music's* draw-

Jonathan D. Kramer

# Your Time or Mine?

BY KYLE GANN



SARA SCHWARTZ

music from a score absorbs the left brain, shaping a musical line the right; any pia-

to suggest time conceptions that haven't even been explored yet.

nesses have resorted to ever more complex harmonies and structures to bypass what their left brains can classify with increasing ease; most nonmusicians, less left-cultivated, cling to sonorities their right brains can comprehend. A musician, hearing a dominant ninth chord, too quickly left-thinks "oh, dominant ninth" and looks for greater complexity with which to stroke his right lobe. Your average M.B.A. finds that ninth chord sufficiently titillating.

When Kramer urges use of both brains in musical perception ("Musical image processing is predominantly a right-hemisphere and musical information processing a left-hemisphere function," he quotes Karl H. Pribram), he strings a thread from hard-core (left-brain) serialism to free (right-brain) improv and makes a good argument for a middle path. His discussion of pop music is mostly restricted to an excellent chapter on recording technology's effect on time perception, but he does a great job of separating, via analysis, left- and right-brain processes in Beethoven's Quartet Op. 135, Stravinsky's Symphonies of Wind Instruments, Rzewski's *Les Moutons des Panurge*, and other works. Repeatedly, he clarifies that lobe orientation can be in the ear of the beholder. Anything, at will, can be heard in either mode; we can ignore the internal meaning of a Mozart sonata and listen to it as pretty sounds, and we can memorize (as Kramer did) a recording of Cage's *Aria* to the point that its random noises come to sound causally connected. Best of all, in apologizing for discussing left-brain ideas in more detail than right, he insists that the latter's nonreduceability to words doesn't make them insignificant.

As a side course, there's a lot of time-perception research pulled together here, delivered with cautions against reliance on information theory (responsible for thousands of drab academic works) and diatribes against music psychology's contextless and therefore misleading experiments. One interesting finding is that goal-directedness distorts time perception; a perceived duration seems longer as completion of a task or sequence (or final cadence) is approached. Short time inter-

